

The method of Indicator Random Variable

- Simple technique for computing the expected value of a random variable:

$$E[X] = \sum_x x p(x)$$

- Given a sample space and an event A , an indicator random variable for event A is

$$X_A = \begin{cases} 1 & \text{if } A \text{ occurs} \\ 0 & \text{if } A \text{ does not occur} \end{cases}$$

$$\begin{aligned} \text{Then } E[X_A] &= 1 \cdot P(A) + 0 \cdot [1 - P(A)] \\ &= P(A) \end{aligned}$$

- Together with linearity of expectation, this is powerful.

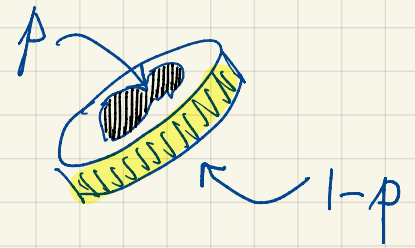
- Let's see how this is useful

Example: Toss the coin n times and let X be the number of heads. $X \in \{0, 1, 2, \dots, n\}$

What is $E[X]$?

$$E[X] = \sum_k k P(X=k) = \sum_{k=0}^n k \binom{n}{k} p^k (1-p)^{n-k} = ?$$

$$\text{Let } X_i = \begin{cases} 1 & \text{Head on toss } i \\ 0 & \text{otherwise} \end{cases}$$



$$E[X_i] = P(H) = p$$

$$\text{Observe } X = X_1 + X_2 + \dots + X_n = \sum_{i=1}^n X_i$$

Linearity: $E[X] = E[X_1 + X_2 + \dots + X_n] = E[X_1] + E[X_2] + \dots + E[X_n]$
 $= np$ (done!)

General Strategy

1) Define indicator random variables

$$X_i = \begin{cases} 1 & A_i \text{ occurs} \\ 0 & \text{otherwise} \end{cases}$$

2) Find $E[X_i] = P(A_i)$ [should be easy]

3) Express quantity of interest X as $X = \sum_i X_i$

4) Use Linearity of expectation to find $E[X]$

$$E[X] = \sum_i E[X_i]$$

Consider hiring problem in book (slightly modified)

- we interview n candidates, this happens over time
- If the current candidate is the best so far, we hire
- There is a cost of hiring $c=1$

Hire(A, n) \triangleright A is an array of distinct positive integers

cost $\leftarrow 0$

best $\leftarrow 0$

for $i \leftarrow 1$ to n

do if $A[i] > \text{best}$

then best $\leftarrow A[i]$

\triangleright hire candidate i

cost $\leftarrow \text{cost} + 1$

return cost

$A[i] > A[j]$
means candidate i
is more qualified
than candidate j

Worst case:

When numbers appear in increasing order
i.e. candidates appear in increasing order of qualification
We hire all of them, cost is n

Probabilistic Analysis (avg. case):

- Assume uniform random permutation

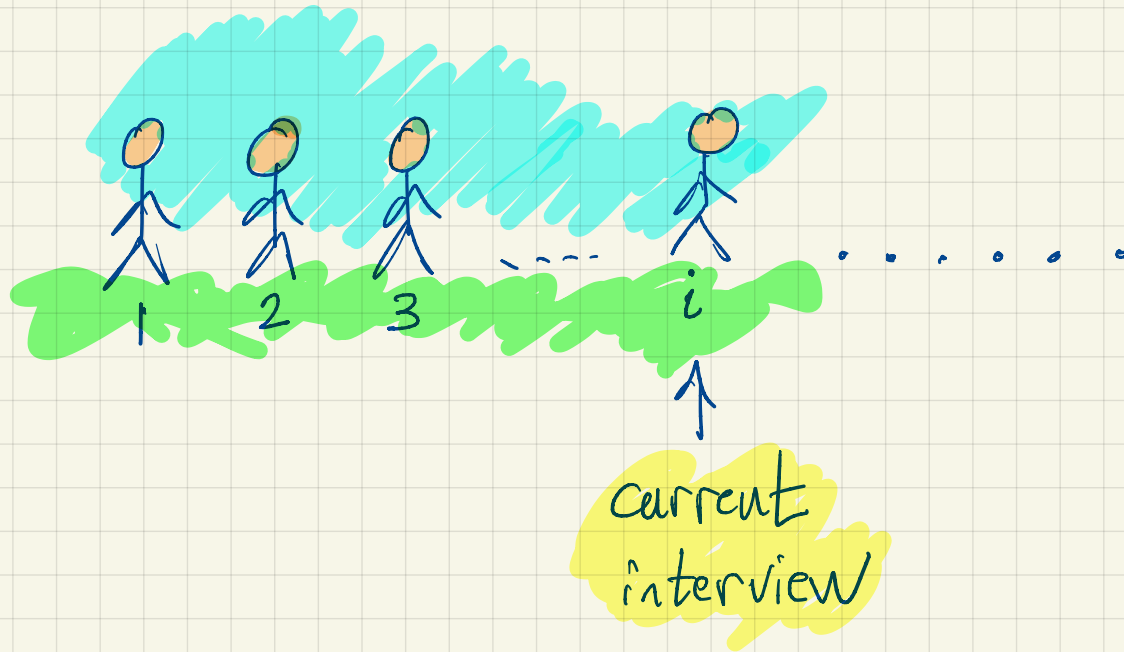
each of the $n!$ permutations appears with equal probability

- We hire candidate i if $A[i]$ is largest among $A[1 \dots i]$

- Under above assumption, this happens with prob. $\frac{1}{i}$
since each of the first i candidates is equally likely to be the best.

(well, this might require a proof but)
let's follow intuition

Illustration



Under uniform random permutation
each of the first i candidates has equal
probability of being the best, that's $\frac{1}{i}$

Define $X_i = \begin{cases} 1 & \text{if } i^{\text{th}} \text{ candidate is best so far} \\ 0 & \text{otherwise.} \end{cases}$

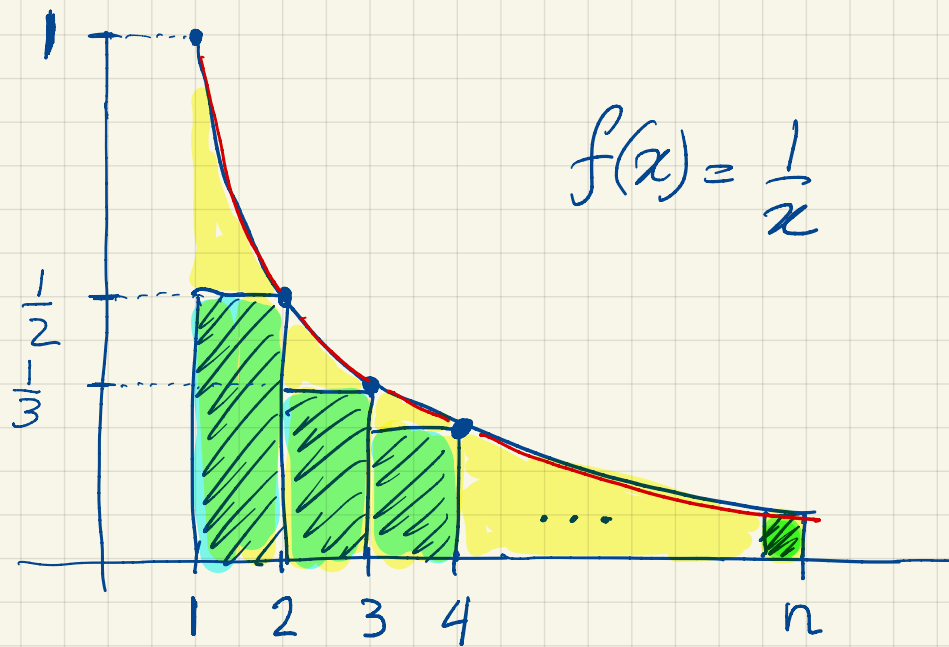
$$E[X_i] = \frac{1}{i} = 1 \cdot \frac{1}{i} + 0 \left(1 - \frac{1}{i}\right)$$

let X be total number of hires, $X = \sum_{i=1}^n X_i$

$$\begin{aligned} E[X] &= \sum_{i=1}^n E[X_i] = \sum_{i=1}^n \frac{1}{i} = \frac{1}{1} + \frac{1}{2} + \frac{1}{3} + \dots + \frac{1}{n} \\ &= 1 + \sum_{i=2}^n \frac{1}{i} \end{aligned}$$

$$E[X] = \sum_{k=1}^n k P(k)$$

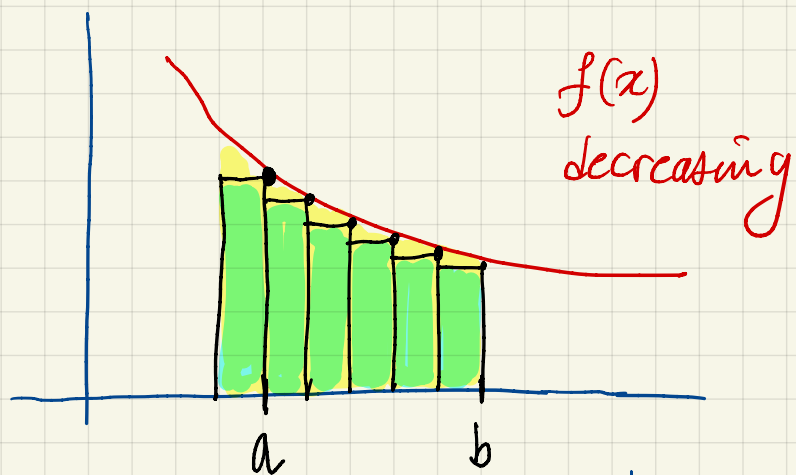
?



$$\sum_{i=2}^n \frac{1}{i} \leq \int_1^n \frac{1}{x} dx = \ln x \Big|_1^n = \ln n - \underbrace{\ln 1}_0 = \ln n$$

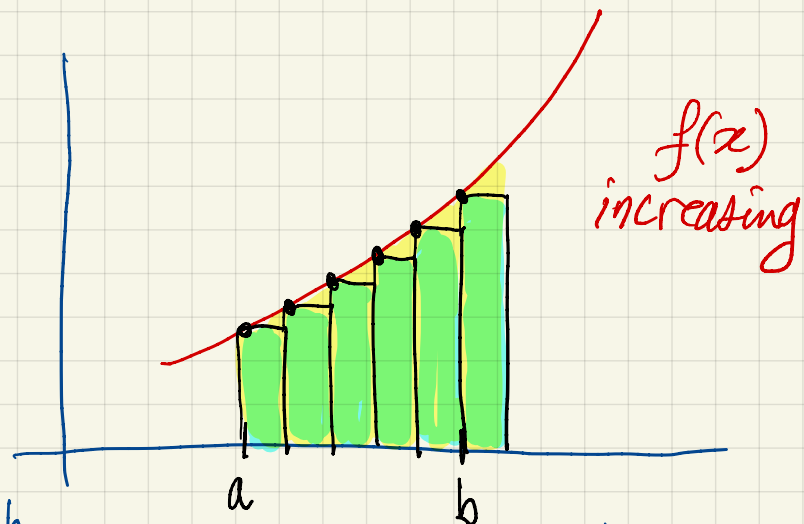
$$\text{So } E[X] = O(\log n)$$

Bounding Sums by integrals



$f(x)$
decreasing

$$\int_a^{b+1} f(x) dx \leq \sum_{i=a}^b f(i) \leq \int_{a-1}^b f(x) dx$$



$f(x)$
increasing

$$\int_{a-1}^b f(x) dx \leq \sum_{i=a}^b f(i) \leq \int_a^{b+1} f(x) dx$$

Randomized Algorithm:

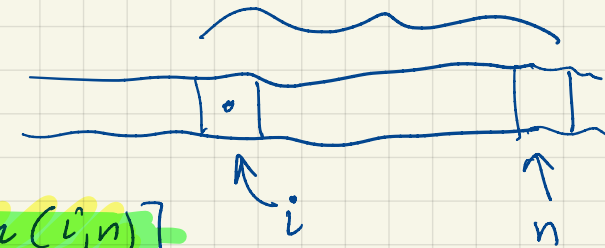
Instead of relying on the assumption about the input we enforce the random order, the alg. becomes randomized.

Heap (A, n)

for $i \leftarrow 1$ to n

do swap $A[i] \leftrightarrow A[\text{Random}(i, n)]$

\vdots as before



↑ generates
value in $\{i, i+1, \dots, n\}$
with prob. $\frac{1}{n-i+1}$

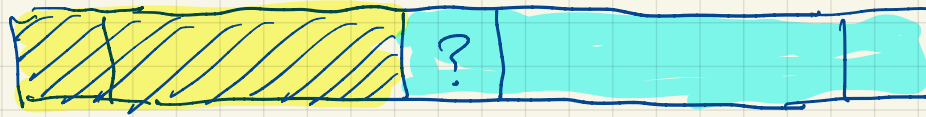
Essentially, for each position i , we assign one of the elements in $A[i \dots n]$ randomly

(need a proof that each of the $n!$ permutations is generated with prob. $\frac{1}{n!}$)

Induction:

Assume $\text{prob} = \frac{(n-i+1)!}{n!}$

Base Case $i=1$:
 $\frac{(n-1+1)!}{n!} = 1$



\uparrow
 1

\uparrow
 i

\uparrow
 n

can be any in $A[i \dots n]$ with
prob. $\frac{1}{n-i+1}$

$$\frac{(n-i+1)!}{n!} \times \frac{1}{n-i+1} = \frac{(n-i)!}{n!} = \frac{[n-(i+1)+1]!}{n!}$$

When $i=n+1$ (Termination)

$$\text{prob} = \frac{[n - (n+1) - 1]!}{n!} = \frac{0!}{n!} = \frac{1}{n!}$$

Back to Quicksort:

Without loss of generality, assume the elements are $\{1, 2, 3, \dots, n\}$

Define (for $i < j$):
$$X_{ij} = \begin{cases} 1 & i \text{ \& } j \text{ are compared} \\ 0 & \text{otherwise.} \end{cases}$$

i & j are compared at most once, and this happens if either i or j is the first pivot in $\{i, i+1, \dots, j\}$ otherwise i & j go in separate ways. This has prob. $\frac{2}{j-i+1}$

Total number of comparisons

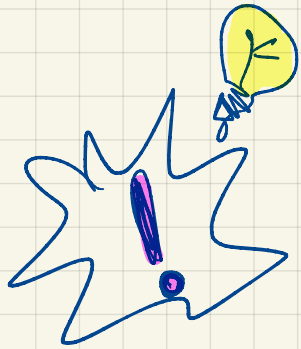
$$X = \sum_i \sum_{j>i} X_{ij} = \sum_{i=1}^{n-1} \sum_{j=i+1}^n X_{ij}$$

$$E[X] = \sum_{i=1}^{n-1} \sum_{j=i+1}^n E[X_{ij}] = \sum_{i=1}^{n-1} \underbrace{\sum_{j=i+1}^n \frac{2}{j-i+1}}$$

$$\leq 2 \sum_{i=1}^{n-1} \left(\frac{1}{2} + \frac{1}{3} + \dots + \frac{1}{n-i+1} \right)$$

$$\leq 2 \sum_{i=1}^{n-1} \left(\frac{1}{2} + \frac{1}{3} + \dots + \frac{1}{n} \right) \leq 2n \sum_{j=2}^n \frac{1}{j}$$

$$= O(n \log n)$$



$$\therefore 1 + \frac{1}{2} + \frac{1}{3} + \dots + \frac{1}{n} = \Theta(\log n)$$

n^{th} Harmonic number