

CSCI 135 Software Design and Analysis, C++

Homework 5

Solution

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Problem 1: Uncertain Bool

Consider the following incomplete class declaration:

```
class UncertainBool {  
    char b;  
public:  
    .  
    .  
};
```

The idea is to extend the bool type to express values like true, false, and uncertain. All the following functions are to be implemented as part of the class.

- (a) Implement a constructor that takes one character as a parameter, 'T', 'F', or '?' and initializes the uncertain bool, by setting its private data member *b* accordingly. If the parameter is none of these characters, it is interpreted as '?'. We will assume that the value of the uncertain bool is true if *b*='T', false if *b*='F', and uncertain if *b*= '?'.
- (b) Implement a constructor that takes one bool as parameter and initializes the uncertain bool accordingly.
- (c) Implement a default constructor that initialized the uncertain bool to uncertain.
- (d) Implement three functions *isTrue*, *isFalse*, and *isUncertain* that return true if the value of the uncertain bool is true, false, and uncertain, respectively; otherwise, return false.
- (e) Implement a function called *print* that outputs the value of the uncertain bool as "true", "false", or "uncertain".

Problem 2: A logic that “socks”

(a) Write a function called uand to compute the logical and of two uncertain bools. The function must return an uncertain bool.

(b) Write a function called uor to compute the logical or of two uncertain bools. The function must return an uncertain bool.

(c) Write a function called unot to compute the logical negation on an uncertain bool. The function must return an uncertain bool.

(d) Write a function called uequal to test whether two uncertain bools are equal. The function must return an uncertain bool.

(e) In main, have the user enter a response to the following questions:

- are your socks cotton?
- are your socks red?

The user can enter a positive number meaning yes, a zero meaning no, or a negative number meaning he does not know.

Use two uncertain bools to record the answers of the user. Then output the result of the following assertions:

- the socks are cotton but not red
- the socks are not cotton or they are red
- the socks are cotton and red, or not cotton and not red

Solution:

```
class UncertainBool {
    char b;
public:
    UncertainBool(char c) {
        if (c=='T' || c=='F')
            b=c;
        else
            b='?';
    }

    UncertainBool(bool b) {
        if (b)
            this->b='T'; //avoid shadowing
        else
            this->b='F'; //using the implicit pointer
    }

    UncertainBool() {
        b='?';
    }

    bool isTrue() {
        return (b=='T');
    }

    bool isFalse() {
        return (b=='F');
    }

    bool isUncertain() {
        return (b=='?');
    }

    void print() {
        if (b=='T')
            cout<<"true";
        else if (b=='F')
            cout<<"false";
        else cout<<"uncertain";
    }
};
```

```
UncertainBool uand(UncertainBool b1, UncertainBool b2) {
    if (b1.isTrue() && b2.isTrue())
        return UncertainBool(true);
    else if (b1.isFalse() || b2.isFalse())
        return UncertainBool(false);
    else
        return UncertainBool();
}

UncertainBool uor(UncertainBool b1, UncertainBool b2) {
    if (b1.isTrue() || b2.isTrue())
        return UncertainBool(true);
    else if (b1.isFalse() && b2.isFalse())
        return UncertainBool(false);
    else
        return UncertainBool();
}

UncertainBool unot(UncertainBool b) {
    if (b.isUncertain())
        return b;
    else
        return UncertainBool(b.isFalse());
}

UncertainBool uequal(UncertainBool b1, UncertainBool b2) {
    if (b1.isUncertain() || b2.isUncertain())
        return UncertainBool();
    else
        return UncertainBool((b1.isTrue() && b2.isTrue()) ||
                             (b1.isFalse() && b2.isFalse()));
}
```

```
int main() {
    int r;
    int c;
    UncertainBool cotton;
    UncertainBool red;
    cout<<"are your socks cotton?";
    cin>>c;
    if (c>=0)
        cotton=UncertainBool(c); // c interpreted as bool
    cout<<"are your socks red?";
    cin>>r;
    if (r>=0)
        red=UncertainBool(r); // r interpreted as bool
    UncertainBool b;

    cout<<"the socks are cotton but not red: ";
    b=uand(cotton, unot(red));
    b.print();
    cout<<'\n';

    cout<<"the socks are not cotton or they are red: ";
    b=uor(unot(cotton), red);
    b.print();
    cout<<'\n';

    cout<<"the socks are cotton and red, or not cotton and not red: ";
    b=uequal(cotton, red);
    b.print();
    cout<<'\n';
}
```

Problem 3: Jumping game revisited

Refer to the previous homework. This time, an array of length n contains integers less than n , but some may be negative. A negative entry means its missing. Therefore, if the jumping game reaches a missing entry, the result of the game is not known. Repeat the previous homework, but the function terminate should now return an uncertain bool.

Solution:

```
UncertainBool terminate(int * a, int n) {
    int i=a[0];
    for (int step=1; step<n && i>0; step=step+1) //this will stop after n-1
        i=a[i]; //jump                                         //steps or when i<=0
    if (i==0)
        return UncertainBool(true);
    else if (i>0) //too many steps
        return UncertainBool(false);
    else //i<0
        return UncertainBool();
}

UncertainBool terminate(int * a) {
    int i=a[0];
    while (i>0) { //this will stop if i<=0
        if (a[i]==i) //loop
            return UncertainBool(false);
        int j=i;
        i=a[i]; //jump
        a[j]=j; //a[j] visited, create a loop at a[j]
    }
    if (i==0)
        return UncertainBool(true);
    else //i<0
        return UncertainBool();
}
```