

CSCI 136 C++ programming

Lab exercise 6

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Redo lab 4 part (a) using a Point class.

```
class Point {  
  
    public:  
  
        //member data  
  
        . . .  
  
        //constructor  
  
        . . .  
};  
  
Point symmetry(Point p) {  
    return ... ;  
}  
  
int main() {  
    float x;  
    float y;  
    cout<<'input the x coordinate';  
    cin>>x;  
    cout<<'input the y coordinate';  
    cin>>y;  
    Point p=...;  
    Point q=symmetry(p);  
    //output some info about q  
    . . .  
}
```