





- We have rectangles, each with a weight w
- Two rectangles *i* and *j* can be in the same chain if the bottom left corner of *j* is above and to the right of the top right corner of *i*, we say *j* follows *i* in the chain
- We would like to find a chain with maximum weight







Running time

- Topological sort can be done in linear time in the number of vertices and edges of *G*; therefore in *O*(*n*²), where *n* is the number of rectangles
- Updating v(i) for all i takes O(n²) time as well
- We would like a better time bound like *O*(*n*log *n*)
- The bound O(nlog n) can be achieve
- We will consider an O(nlog n) time algorithm for the one dimensional problem (rectangles become segments on the x line) and then generalize it for two dimensions

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Correctness and time

• When entering a segment *j*, *j* has a potential to participate in the chain and contribute a *w*(*j*) to the *max* weight computed so far to make it

v(j) = V + w(j)

- When leaving segment *j*, v(*j*) is used as the maximum weight unless a better maximum V has been found before exiting *j*
- The running time is *O*(*n*log *n*) dominated by the sorting operation

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Two dimensions

- We will generalize the approach for the one dimension
- Let *I* be the list of the left and right end points of the rectangles (*x* coordinates)
- The chaining algorithm processes the entries in *I* in order (left to right) as in the one dimension case
- But the algorithm must also consider the *y* coordinates of each rectangle



Entering a rectangle

- When we enter a rectangle k, k has a potential to contribute w(k) to the weight of the chain
- Rectangle k has to be chained to one of the rectangles in L to extend the chain
- We look for the rectangle j in L that is closest to k (in the y dimension) with $h_j < l_k$
- We set v(k) = w(k) + v(j)
- Is v(k) computed as above the maximum weight of a chain ending in rectangle k? Let's see...

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Therefore...

The value of v(k) is computed correctly as

v(k) = w(k) + v(j)

where $j \in L$ is closest to k with $h_j < l_k$ because:

− *j* is not more restrictive than any $i \in L$

- k can follow j because $j \in L$ means that j ends before k starts

- all j that end before k starts where considered for L



Analysis

- Sorting / takes O(nlog n) time
- Keep L as a balanced binary search tree sorted by h_{ji} e.g. AVL tree
- Searching L:
 - Either for highest $h_j < l_k$ or for highest $h_j \le h_k$ takes $O(\log n)$ time
 - The total time of search is O(nlog n)
- Inserting in L:
 - Insertion operation takes O(log n) time
 - The time needed for all insertions is O(nlog n)



Analysis (cont.)

• Deleting from L:

- All entries to be deleted start just after (h_k , v(k), k) and are successive because L is sorted by increasing order of v(j)
- Therefore, successively examine L starting after $(h_k, v(k), k)$ until the first $(h_p, v(j), j)$ with v(j) > v(k) is found
- Successor operation takes O(log n) time
- Deletion operation takes O(log n) time
- The total time needed for all deletions is O(nlog n)

