

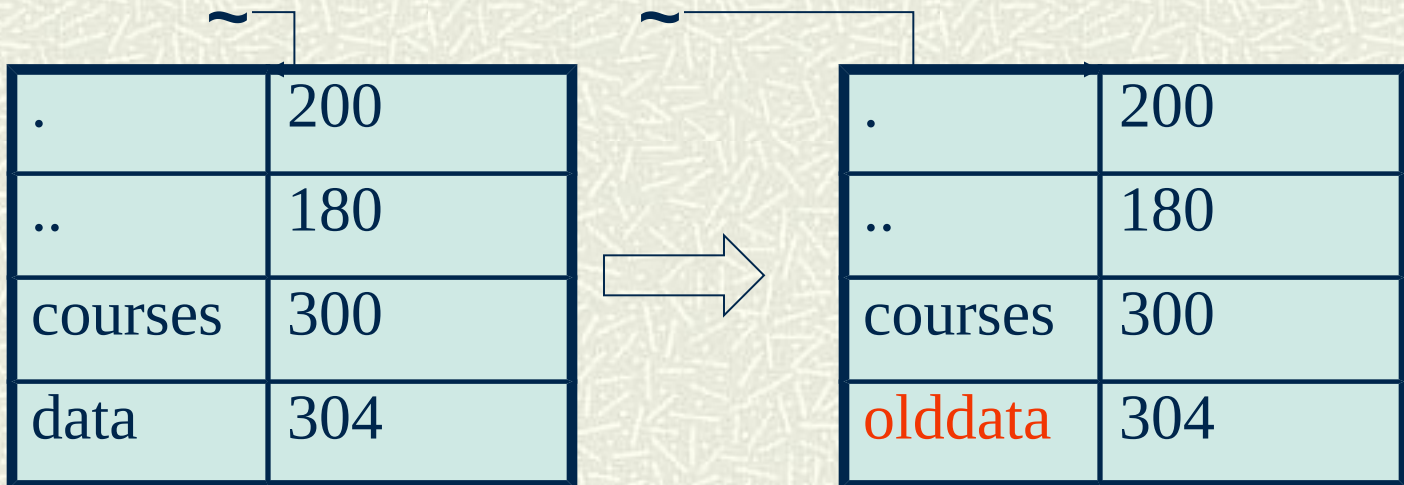
# Changing the Contents of Directories

Creation, Deletion, and Renaming of Files and Directories



# Changing what is in a directory

- # When you *create*, *rename* or *delete* a file, whether it is a regular file or a directory, you are really *changing the contents of its parent directory*. Give it a moment's thought.
- # For example, if I change the name of a file named **data** in my home directory to **olddata**, the only change that takes place is this:



# Changes to directories

- # The same is true if you create or delete a file. This either adds a new entry to a directory, or deletes an existing entry from a directory.
- # This implies that *in order to create, delete, or rename a file of any kind, you need to have permission to modify the directory in which the changes are to be made*. I.e., you need *write permission* on that directory.
- # The rest of this lesson is about the details of deletion, copying, and renaming of files and directories. You already know how to create files using **touch**.



# Creating directories

- UNIX provides a single command to create a new directory: **mkdir**. **mkdir** (pronounced "make dir") has a list of names of directories to create:

```
mkdir my_newdir1 newdir2 newdir3
```

will create a 3 new directories named **my\_newdir**, **newdir2** and **newdir3**.

- Directory names can have almost any character in them, including spaces and newlines, but it is best to avoid using any characters other than letters, digits, and punctuation marks.



# More about **mkdir**

- # If you type a name but the directory already exists, **mkdir** will not replace it. It will warn you instead.
- # **mkdir** can be given any pathname for an argument, either relative or absolute, and it will create the directory in the place you specify in the pathname. For example,

```
mkdir /tmp/mydir ../food
```

will create the directory **mydir** in the **/tmp** directory and the directory **food** in the parent of the current working directory.



# Default permissions for directories

- # The value of your **umask** determines the permissions of the directories that you create with **mkdir**. To see your **umask**, type the command  
**umask -S**.

```
$ umask -S
u=rwx,g=rx,o=rx
$ mkdir testdir
$ ls -ld testdir
drwxr-xr-x  2 weiss cs132  4096 Sep  7 21:15 testdir/
```

- # This confirms that **testdir** was created according to the **umask**.



# Removing directories

- # The **rmdir** command removes *empty* directories. (**rmdir** is pronounced "remove dir"). *You can only remove a directory if it is empty and if you have write permission on its parent directory.*

```
rmdir mydir
```

removes **mydir** provided that it is empty, and that you have write permission on the current working directory.

- # If a directory contains any entries other than `.` and `..`, **rmdir** will not succeed.



## Removing directories (2)

- ✦ You can remove many empty directories with a single command:

```
rmdir mydir class/stuff /tmp/tempdir
```

removes **mydir**, **class/stuff**, and **/tmp/tempdir** provided that all are empty, and you have write permission on **.** and **class** and **/tmp**.

- ✦ What about non-empty directories? How do we remove them?
- ✦ Soon you will see.





# Removing files with **rm**

- # **rm** is a very dangerous command in UNIX. Unlike Windows and Macintosh operating systems, UNIX does not use a trash bin concept (*although the GUI built on top of it does.*) So deleting a file is irreversible.
- # Therefore, I always use **rm -i** to remove files, which works just like **cp -i** and **mv -i**; the command prompts me and asks if I want to remove the file:  

```
$ rm -i oldfile  
rm: remove regular file 'oldfile'?
```

to which I can reply **'y'** or **'n'**.



# Using **rm**

- # The rules for using **rm** are simple. You supply it one or more regular file names on the command line, and it removes all of them, if you have permission to remove them.
- # You need write permission on the parent directory to remove a file.

```
rm file1 file2 file3 ... fileN
```

removes **file1**, **file2**, up to **fileN**.

- # Even though you cannot recover the removed file, forensic techniques can be used to recover its data.



# Using `rm` to remove directories

- There is a recursive option to `rm` that will allow you to use it to remove *non-empty* directories: the directory to be removed does not have to be empty, which is the requirement of `rmdir`.

```
rm -r mydir
```

will remove all files recursively from `mydir`, and then remove `mydir`.

- This is, of course, dangerous. If you use `rm -ir` then it will ask you before removing each file, (which might take a long time.)



# Copying files and directories: **cp**

- # In UNIX, files and directories can be copied easily using the **cp** command (**cp** for copy). It has two different forms. The first is:

**cp source source\_copy**

in which **source** is an existing file and **source\_copy** is the name you wish to give to the new copy of it. In this form, **cp** has just two arguments.

- # **source\_copy** will have the same size and permissions as **source**, but the time-stamps and ownership will change.



# Preserving attributes with **cp**

- ⚡ If you want to preserve the ownership of the file as well as the times of last modification, last access, and so on, use the **-p** option to **cp** :

```
cp -p source source_copy
```

which will make **source\_copy** and preserve ownership and timestamps and permissions.



# One danger of **cp**

- # Suppose you already have a file named **source\_copy** when you type

```
cp source source_copy
```

- # The **cp** command will silently replace your old file with a copy of **source**, and you cannot get it back. It's gone. It is safer to type

```
cp -i source source_copy
```

- # which will ask you first if you want to replace source\_copy:

```
cp: overwrite 'source_copy'?
```

to which you can type **'y'** or **'n'**.



# Copying multiple files into a directory

# Another form of **cp** is

```
cp file1 file2 file3 ... fileN destdir
```

which, if the first N arguments are regular files (not directories, and the last is an *existing directory*, will make copies of **file1**, **file2**, ... **fileN** and put those copies into **destdir** .



# Copying all files into a directory (1)

- # If you want to copy *all of the files* in one directory into another directory, you can do it in one of two ways.
- # Suppose **olddir** is the directory whose files you want to copy, and that **destdir** is an *existing* directory into which you want to place the copies. This will do it:

```
cp olddir/* destdir
```

It will not copy hidden files though. If you want to copy the hidden files too, you need to type

```
cp olddir/.?* destdir
```

but you must wait for an explanation of why it works.





# Copying a directory tree to another recursively

- # The second method uses the **-r** option of **cp**. The **-r** option is the recursive option; it descends the directory tree, copying the entire tree of files rooted in the old directory into the new one.

```
cp -r olddir newdir
```

- # If **newdir** did not exist before then after, **newdir** is an exact copy of **olddir**, with everything in it.
- # If **newdir** existed before, then the directory **newdir/olddir** will be created as a copy of **olddir**.



# Backing up your files

- # You should make backup copies of your files regularly. One easy way to do this is with the **cp** command. (There are better ways, but they take more time to learn.) Suppose that you have inserted some external medium into a spare USB port on your computer and it is named **/media/backups**. You can copy all files of a directory named **dir** to a directory with a suitable name on this drive, preserving all information, with the command

```
cp -av dir /media/backups/dir.2014.09.20
```

- # The **-a** option is the same as **-rp** in effect, and the **-v** means “verbose” -- you will see what **cp** is doing as it works.



# Suggestions for using **cp**

- # I usually give copies names with extensions:

```
cp file1 file1.copy
```

or

```
cp file1 file1.bak
```

- # If you read the man page for **cp** you will find more complicated uses of the command.



# Moving files using **mv**

- # The **mv** command moves files. Moving files is like renaming them; the original name is removed and the file is created with a new name. **mv** has two different forms, which parallel the way **cp** is used.
- # In the first form, there are two arguments and both are regular file names:

**mv origfile newfile**

renames **origfile**, giving it the name **newfile** instead.



# Moving multiple files: Second form of **mv**

- # **mv** can be used to move multiple files, using the same syntax as **cp**:

```
mv file1 file2 ... fileN destdir
```

moves each of files **file1**, **file2**, ..., **fileN** to the directory **destdir**.

- # Unlike **cp**, the arguments to **mv** can be directories, in which case they and the files within them are moved together to the new location.



# Moving files to other places

- # You can use **mv** to move a single file to a different directory. *This is a special case of the second form, in which the last argument is a directory name:*

```
mv hwk3 ~/cs132/homework
```

will move **hwk3** to the directory **~/cs132/homework**. If that directory already has a file named **hwk3**, it will be replaced silently. You could use the first form

```
mv hwk3 ~/cs132/homework/hwk3_v2
```

to give it a new name in that directory instead.



# Warning

# If you type

```
mv olddir destdir
```

where **olddir** and **destdir** are existing directories, it means, "**mv** the directory **olddir** *into* the existing directory **destdir**." When **mv** finishes, **destdir** will contain **olddir**:

```
$ ls destdir  
olddir
```

# But if **destdir** did not exist before, it just means "rename **olddir** with the new name **destdir**."



# Dangers of **mv**

- # Just like **cp**, **mv** will silently overwrite destination files if they exist already.
- # If **dest** is a file that already exists, and you type  
**mv oldfile dest**  
then **dest** will be completely eradicated with no hope of retrieval. It is safer to use **mv -i**, to prompt you just in case an overwrite would happen.

```
$ mv -i oldfile dest  
cp: overwrite 'dest'?
```





# Shell aliases

# An *alias* is another name for a command. All shells let you create aliases. The reason to do this is either to make shorter versions of long commands, or to prevent you from making careless mistakes.

# In **bash** you create an alias using the syntax

**alias name=command**

with NO SPACE around the '='. For example

**alias m='more'**

makes **m** a shorthand for the **more** command.



# More about aliases

- # If the command you want to alias has white space in it, then enclose it in single quotes:

```
alias remove='rm -i'
```

makes **remove** a shorthand for **rm -i**. You can replace the **rm** command itself by making **rm** an alias for **rm -i**

```
alias rm='rm -i'
```

- # This alias is a good one to have in your **.bashrc** file. Take a look at the **.bashrc** file posted in the course home directory on **eniac** and see what aliases you have.



# Things to try

- # Try to create your own directory in the root directory.
- # Look at the permissions of various directories. Go snooping.
- # Create a temporary scratch directory in your home directory and populate it with a bunch of files and directories. See how **mv** works inside this directory by exploring its options.
- # Create some useful aliases for yourself.
- # Change your **umask** and see what happens when you create directories and files.

