Axiomatic Semantics

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As you know, we did not follow Louden for axiomatic semantics. Louden takes a unique approach that starts out with what most others do as part 2 of axiomatic semantics de-emphasizing correctness proofs and proof outlines, while I decided to take a more traditional approach. Although I think you are better off by just following the lecture (and doing a lot of practice problems) instead of looking for a reference, people often think they need a written reference; thus, I referred you to Chapter 3 of Apt & Olderog's excellent book titled "Verification of Sequential and Concurrent Programs", available in electronic form through the GC library. However, I emphasize that you really only need to understand the lecture.

The lecture is based on Louden's toy language, while A&O's is different; thus, I have listed some of the differences below. But again, I want to emphasize that you can learn just as well by practicing some examples and understanding exactly how they follow from the Hoare rules.

- 1. Louden's toy programming language does not include booleans, and we thus handle the conditions for selection and iteration statements differently.
- 2. A & O uses the notation p[u := t] to indicate substitution in states, while we used the notation $p[t \setminus u]$. Our notation was Hoare's original notation and is also the most common notation. I also prefer our notation since it doesn't look like a programming language token (which it has nothing to do with, of course).
- 3. In an earlier chapter, A& O define the assertion language along with a precedence order of operators. We were less formal and simply said that the assertion language was FOL+math. For any examples we talk about, the two are the same.
- 4. A & O do some other things (total correctness, completeness, etc.) that we did not do.
- 5. We did not do the operational and denotational semantics parts of the chapter.

Feel free to use Apt & Olderog to help you learn axiomatic semantics (if it helps), as long as you are aware of the differences (and any others that I might not have listed above). However, you are required to use our syntax and toy language for the course and the qualifiers.